



INFORMATION FOR IN DEPTH WORKSHOP VENUES

The Curiosity Museum is a fun, accessible, creative and informative careers programme. It will challenge career perceptions and elevate aspirations among young learners. The 'museum' is fully portable.

All of our activities link to **Gatsby Benchmarks 2 and 3**. Our most popular programme is our, in depth, 45-minute workshop which works well with groups of up to 30 young people aged from 10+ in school settings. Our workshop also works well for anyone who is looking for an introduction to careers pathways or is interested in thinking about a change of career. A 15 minute 'drop-in' option is also available for skills events, shows and public spaces.

Our programmes are flexible and can be adapted to your requirements, such as working with a whole year, different year groups or groups with different learning needs in each session.

Aim: For participants to get curious and explore objects, ideas and pathways connected to the full range of careers in order to aid further exploration, within and beyond the session.

Outcomes:

During a workshop our Curiosity Team will provide a unique opportunity for students to:

- Consider the full range of careers options through a self-guided process
- Have fun, learn and explore their own potential
- Explore what curiosity means to them
- Learn from real world examples and think about life beyond education
- Produce a personalised action plan

Capacity: Up to 30 participants per session or 150 – 180 students in one school day.

Time allocation: 1 hr (session is 45 minutes).

This session can also be delivered as a half-day or full-day activity to allow for more time for meaningful engagement and exploration.

Delivery team: Professor Curiosity / Lead Facilitator and one Curious Assistant / Workshop Assistant. Our team will bring everything required for the workshop programme.

What Happens in a Curiosity Museum In Depth workshop?

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During a 45-minute Curiosity Museum workshop Professor Curiosity will lead young participants through an in-depth process of personal discovery when they will be invited to:

- Reflect on their interests and curiosities.
 - Explore and choose one object from our Curiosity Museum.
 - Read about and research the job, skills and career pathways represented by the object.
 - Consider what they have learned from visiting the Curiosity Museum
 - Record their thoughts, ideas and goals in a personalised action plan.
 - At the end of the workshop venues will receive a copy of each student's personal action plan.
- The information provided is intended as a starting point for further discussion and for students to carry out further self-led research around their personal curiosities and suggested career pathways.

Requirements of School / Setting:

- Can be delivered in a hall, studio, classroom or computer room
- Requires a 3 x 3m space where the 'Museum' will be installed with additional space for delivering activities on 5 tables.
- Access to space required 90 minutes before and 45 minutes after activity finishes.
- 8 tables: 3 for Curiosity Museum + 5 tables and 30 chairs for participants.
- Support from 1-2 members of learning team (ideally careers lead) + additional support where student requirement.
- For additional activity for extended sessions: Access to 15 computers, laptops or i-pads for 30 young people to use in groups of two. (Internet access allows additional research for longer sessions but is optional).

Detail of Gatsby Benchmarks 2 and 3:

Gatsby Benchmark 2 - Learning from career and labour market information. Every student, and their parents, should have access to good quality information about future study options and labour market opportunities. They will need the support of an informed adviser to make best use of available information.

By the age of 14, all pupils should have accessed and used information about career paths and the labour market to inform their own decisions on study options. Parents should be encouraged to access and use information about labour markets and future study options to inform their support to their children

Gatsby Benchmark 3 - Addressing the needs of each student. Students have different career guidance needs at different stages. Opportunities for advice and support need to be tailored to the needs of each student. A school's careers programme should embed equality and diversity considerations throughout. A school's careers programme should actively seek to challenge stereotypical thinking and raise aspirations. Schools should keep systematic records of the individual advice given to each pupil, and subsequent agreed decisions. All pupils should have access to these records to support their career development. Schools should collect and maintain accurate data for each pupil on their education, training or employment destinations for at least three years after they leave the school.

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